

Art and Design Technology Overview

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Year 3	Digital World: Wearable technology	Developing drawing skills	Structures: Constructing a castle	Craft and design: Ancient Egyptian scrolls	Cooking and nutrition: Eating seasonally	Sculpture and 3D: Abstract shape and space
Year 4	Drawing: Exploring tone, texture and proportion	Structure: Helmets	Painting and mixed media: Light and dark	Mechanical systems: Making a slingshot car	Craft and design: Fabric of nature	Electrical systems: Torches
Year 5	Electrical systems: Wobble bots	Sculpture and 3D: Interactive installation	Mechanical systems: Making a pop-up book	Drawing: Depth, emotion and movement	Cooking and nutrition: Developing a recipe	Painting and mixed media: Portraits
Year 6	Craft and design: Photo opportunity	Textiles: Bags	Drawing: Expressing ideas	Structures: Playgrounds	Sculpture and 3D: Making memories	Digital world: Navigating the world